FLATOUT 2™

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CONTENT RATED BY ESRB

EMPIRE™ INTERACTIVE

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

FLATOUT 2™

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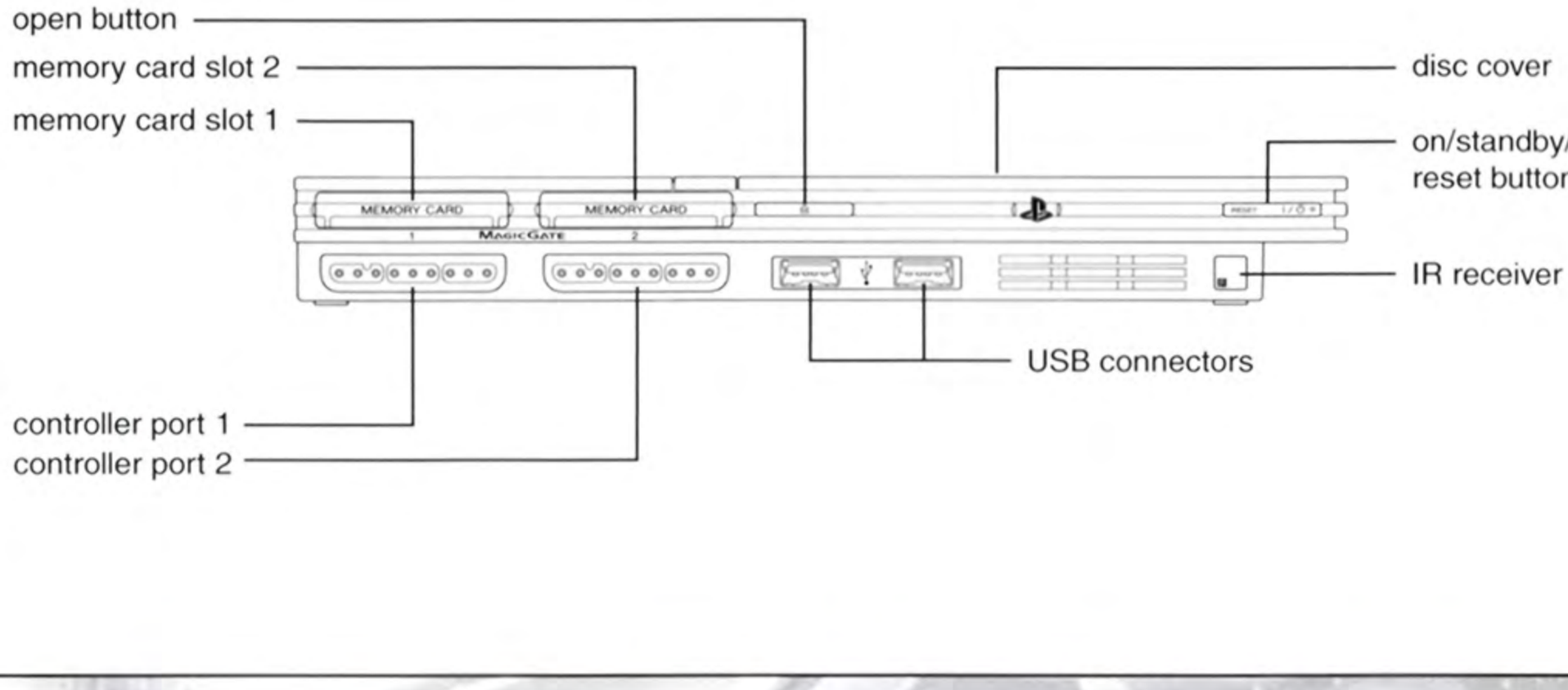
GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the ***FLATOUT 2*** disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB)(FOR PLAYSTATION®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

FLATOUT 2 uses an autosave feature. Please ensure that a memory card (8MB)(for PlayStation®2) is present in MEMORY CARD slot 1 and has at least 290KB of free space. If a memory card (8MB)(for PlayStation®2) containing a ***FLATOUT 2*** saved game is present at boot up, the saved game will automatically be loaded.

WIDESCREEN MODE

To enable widescreen support in ***FLATOUT 2*** ensure your Browser is set to 16:9 in the System Configuration, Screen Size section.

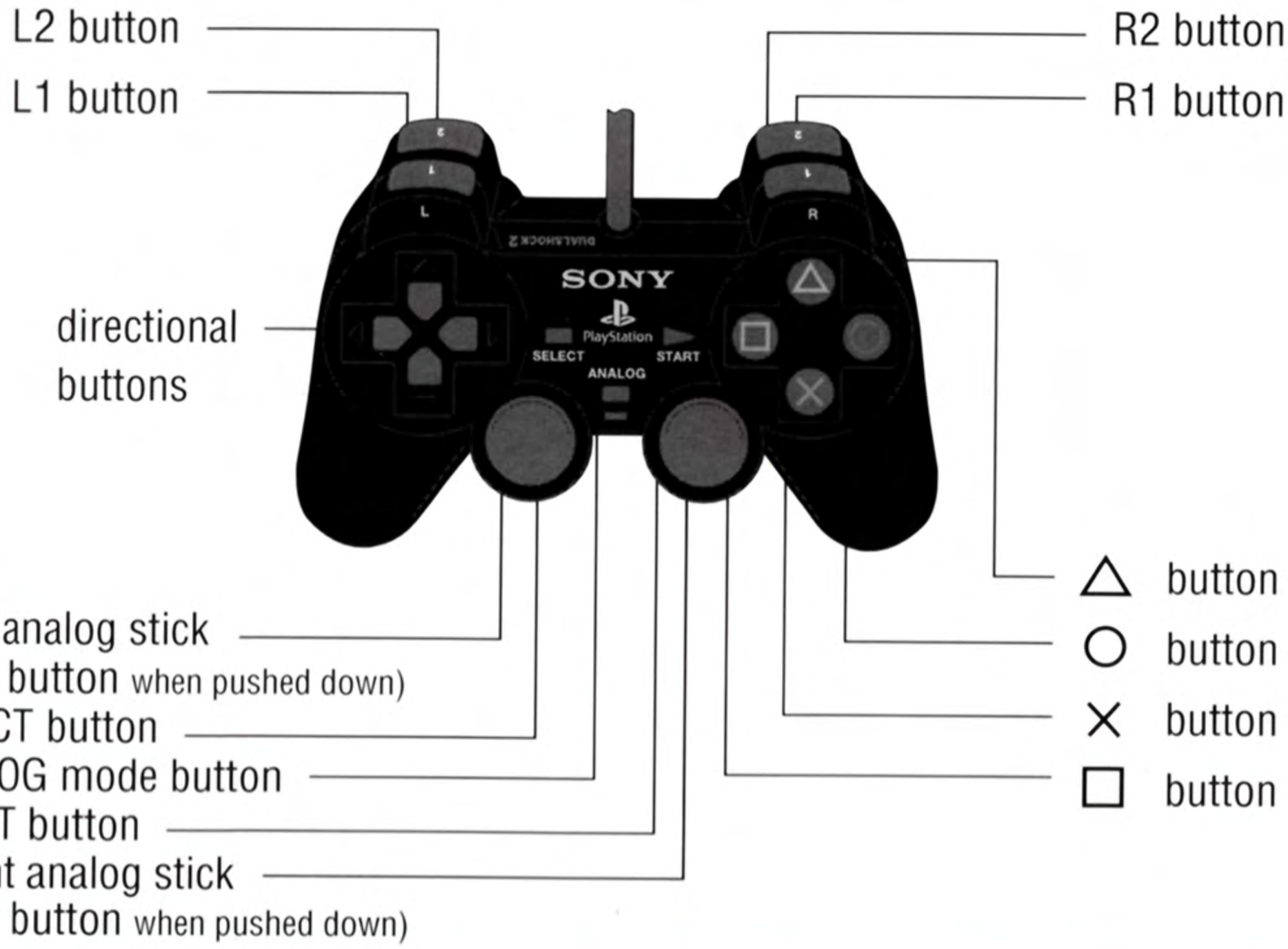
FIREWALLS

In order to join or host a ***FLATOUT 2*** game from behind a router with NAT (Network Address Translation), or firewall, you may need to enable PORT FORWARDING. You will need to route, or forward, all data on port 23756 UPD to the IP address assigned to your PlayStation®2 console. (Note: Users using DHCP must ensure that their PlayStation®2 console is always assigned the IP address specified in the PORT FORWARDING setup; under these circumstances you may need to change your PlayStation®2 from "Auto Detect (DHCP)" to a "Static IP" address using the Network Configuration GUI or Network Adaptor Start-Up Disc to ensure that forwarded data always gets to your PlayStation®2 console.)

If you are still having trouble connecting to other players, try bypassing the router or firewall by connecting your PlayStation®2 console directly to your DSL modem, cable modem, or other broadband device.

For further questions, please contact Customer Service support – page 11.

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



CONTROLS

All menus within ***FLATOUT 2*** are navigated in the same way.

Use the **directional buttons** or the **left analog stick** to highlight a menu item and press the ⊗ **button** to select an option. Press the △ **button** to go back to the previous menu screen.

Use the **directional buttons** or the **left analog stick** to cycle through choices or move sliders.

DEFAULT CONTROLS

COMMAND	MENUS	IN-GAME
left analog stick	Navigate Menu Options	Steer Left / Right / *Aftertouch
directional buttons	Navigate Menu Options	Steer Left / Right
⊗ button	Select Menu Option	Accelerate
□ button	-	Brake (Hold for Reverse)
○ button	-	Handbrake
△ button	Go Back a Screen	Reset Car
R1 button	-	FlatOut Nitro Boost / *Driver Launch
L1 button	-	Look Behind
L2 button	-	Toggle Player's List
START button	-	Pause / Pause Menu
SELECT button	-	Change Camera

*Rag Doll mini-games only

GAMEPLAY AND HUD

AI DAMAGE BAR

The AI Damage Bar represents the AI's health. The closest car to you is shown in the bottom left of the **HUD**. If there are no cars within a certain radius, the bar will not be displayed.

PLAYERS POSITION LIST

You can opt to show the complete grid of players at all times in the **HUD**. By default, this is turned OFF. The list updates in real-time and also shows when cars have been knocked out of the race (total damage). The list can be toggled ON or OFF by pressing the **[L2] button.**

NITRO

There are three primary ways to gain nitro. Crashing into opponent cars, taking jumps and crashing into objects all generate nitro. However, nitro is only given the first time you hit an object (if another car hits the object first, you will not gain nitro from hitting it after). Nitro is also given if your driver crashes through the windscreen! The Nitro Meter shows how much nitro you currently have available. Press and hold down the **[R1] button** to use the nitro.

RESET

If you flip your car, crash, come off the track or your driver crashes through the windscreen, press the △ **button** to reset your car back on the track. Resetting will put you back on track with a rolling start; you will also be invulnerable to opponent cars and objects for a few seconds.

MAIN MENU

Press the ⊗ **button** or START button from the title screen to access the Player Profile screen.

PLAYER PROFILE

The first screen you will be presented with is the Player Profile screen. From here, you will be able to create a new profile, continue with a saved profile or delete an existing profile. Your profile contains all the information about your Career progress, game settings and game statistics. Up to 8 profiles can be created, so that multiple players can experience and play through the Single Player game without affecting someone else's game.

After the Player Profile screen, you will be taken to the Main Menu. From here, you will be able to choose between Single Player, Multi player, Options and Extras.

SINGLE PLAYER

CAREER MODE

Compete in multiple cups spread over 3 classes to become the ultimate FlatOut champion. You start your career with 5,000 Credits (CR) and an empty garage. Earn points and money by winning cups to buy new cars and upgrade your existing collection!

CLASSES

The career is split into 3 main classes, Derby Class, Race Class and Street Class and each class is split into 3 levels. Level 1 of the Derby Class is where you begin your career.

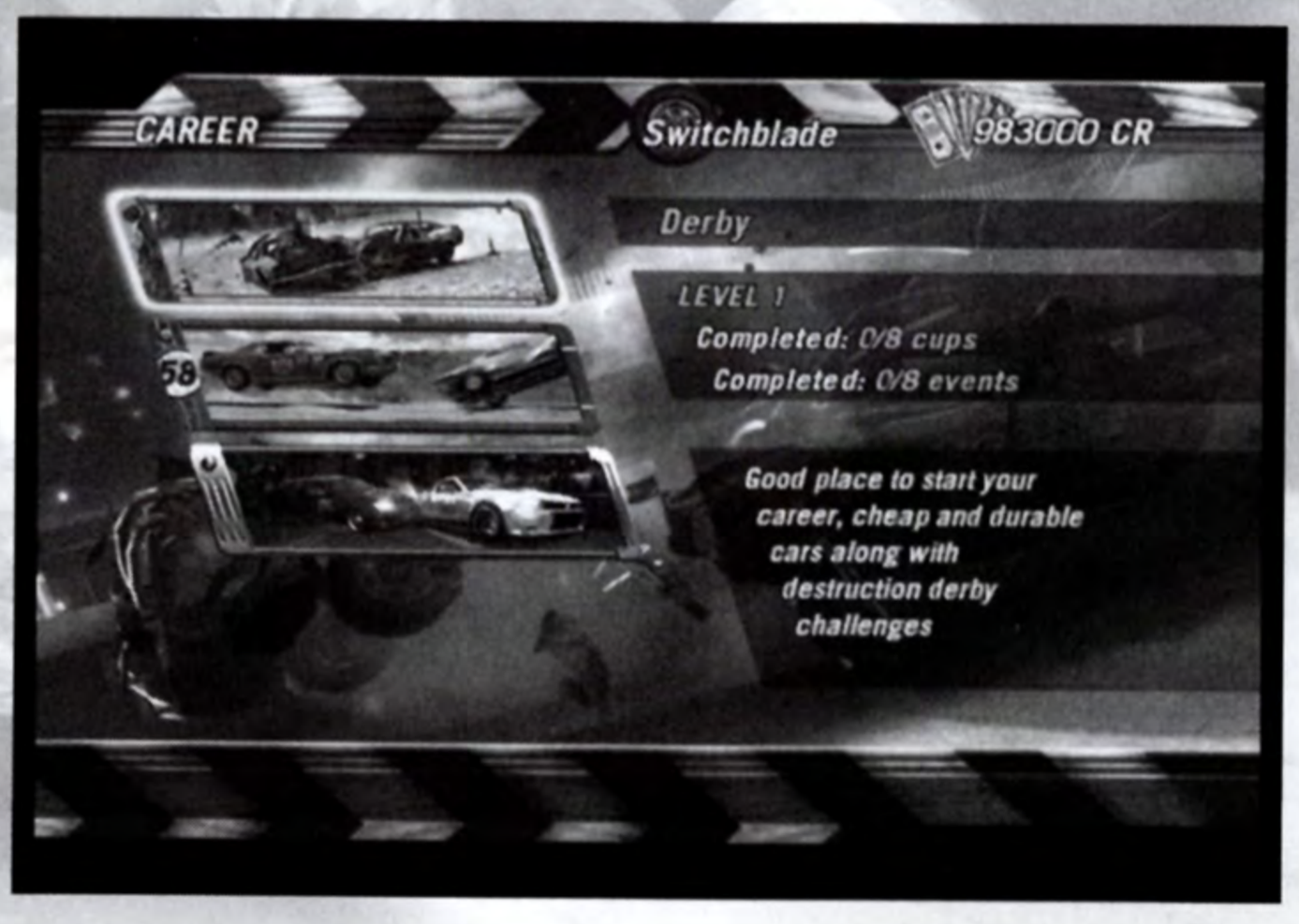
The classes are named according to the cars that are available.

Derby cars are custom-built old bangers salvaged from the scrap yard but with reinforced roll cages and strengthened bodywork, making them ideal for Destruction Derby events.

Race cars are built for speed and performance but offer functionality over style. Race cars aren't as robust as the Derby cars, but what they lack in strength, they make up for in performance.

Street cars are the fastest cars in FlatOut 2 and offer killer performance and showroom style!

Once you have earned enough money, you are able to buy a car from any class and compete in it.



CAR SHOP

You will be taken directly to the Car Shop upon entering a class for the first time.

A small selection of cars are available, with more cars becoming available as you progress through the class. Every car handles slightly differently and exhibits different characteristics. These are shown via the statistics bars, however, to really get an idea of how a car performs and handles, you can try before you buy. Press the up or down **directional buttons** or the **left analog stick** to change the color pattern of the selected car.

CAREER HOME SCREEN

This is the main hub of the career. You can access the Cup Selection screen, Garage, Car Shop, Upgrade Shop and Career Statistics from here.

CUPS

Every class has a number of cups that must be completed to progress. Cups consist of a series of 2-6 races, depending on the cup. Points are awarded at the end of each race as follows:

1st	10 points	5th	4 points
2nd	8 points	6th	3 points
3rd	6 points	7th	2 points
4th	5 points	8th	1 point

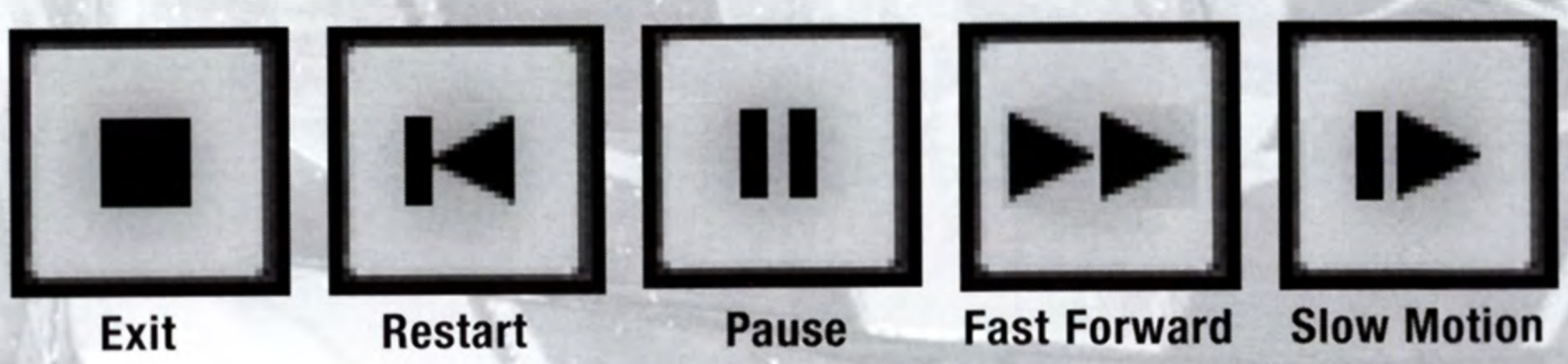
To complete a cup, you must place in the top 3 positions at the end of the cup. Money is awarded for these 3 positions, as shown on the Cup Selection screen when you highlight a Cup. Cups can be attempted in any order, however, each cup has to be completed to progress to the next stage.

Bonus events are unlocked by completing the standard race cups. Bonus events consist of Rag Doll mini-games, Destruction Derby events and special race tracks. These events are voluntary and do not have to be completed to progress through the career mode. They can be used to earn more money for buying and upgrading cars.

RACE RESULTS

At the end of a race, you will be presented with the Race Results. This screen shows your final position and the final position of the other vehicles, including best and total lap times.

You can choose to watch the replay, retry the race or exit to menu. Selecting replay will give you the following options.



Exit **Restart** **Pause** **Fast Forward** **Slow Motion**

RACE SUMMARY

The Race Summary screen shows your position in the race, Cup points awarded and any Bonus Credits achieved. Bonus Credits are based on certain crashes and scenarios within the race. They are as follows:

Crash Scenario	Description
★Slam	Small crash
★★Power Hit	Medium crash
★★Super Flip	Flipping another car
★★★Blast Out	Big crash
★★★★Crash Out	Causing a driver ejection
Wrecked	Destroying another car

TOP DRIVERS

Further bonuses are awarded for the “Top Drivers” in a race. The bonuses are as follows:

Best Wrecker – player who caused the most car-to-car damage
Blast Master – player who dealt out the heaviest hits
Fastest Lap – player with the fastest lap time
Bulldozer – player who caused the most scenery damage

GARAGE
Every car you buy goes into your garage. You can own multiple cars from multiple classes. You can change your car selection or sell your car from here.

UPGRADE SHOP
The Upgrade Shop allows you to upgrade 6 main areas of your car, BODY, ENGINE, EXHAUST, GEARBOX, SUSPENSION and TIRES & BRAKES. Each category contains various upgrades. Highlighting an upgrade shows what effect the upgrade will have on your car via the stats bars.

SINGLE RACE
The Single Race mode allows you to play a one-off race against the computer characters. Select the environment and track you wish to race on and select your car. Extra tracks and cars become available by unlocking them through the career mode.

SINGLE STUNT
The Single Stunt mode allows you to play a one-off Rag Doll mini-game against the computer characters. Select the game you wish to play and select your car. Extra games become available by unlocking them through the career mode.

SINGLE EVENT
The Single Event mode consists of Destruction Derby Arenas, bonus Dirt Tracks and Ovals. Extra events become available by unlocking them through the career mode.

SINGLE DERBY
The Destruction Derby Arenas are contained arenas where the player has to survive against the other opponent cars. Anything goes in this mode, and it's survival of the fittest. Use your car as a weapon to destroy the other competitors. Last car standing is the winner.

RAG DOLL MINI-GAMES

INTRODUCTION
Hurl your driver through the windscreen in one of twelve sadistic mini-games across two different arenas. Earn points to become the ultimate Rag Doll Champion.

LAUNCH, AEROBATICS & NUDGE
Use your car to aim in the general direction you want your driver to launch. When you reach the launch area, press and hold down the **R1 button**. This will cause the action to slow down while the angle meter increases. Release the button to set the angle of launch.
After launch, you will have additional control over your driver – Aerobatics & Nudge. Use the **left analog stick** (left, right, up, down) to "steer" your driver in the desired direction. This additional control should be used to fine-tune your launch. Use the **R1 button** to exert a small upward force on your driver, Nudge. This move can only be used once per launch.

MULTIPLAYER

PLAYSTATION®2 ONLINE
Compete against up to five other Online players in Race, Destruction Derby or Rag Doll Game modes. NOTE: A network adaptor (Ethernet/modem)(for PlayStation®2) has to be installed and connected to a broadband Internet service to play ***FLATOUT 2*** online.

NETWORK CONFIGURATION
Select Online from the Main Menu, then select Your Network Configuration File to proceed through the DNAS authentication process. If no Network Configuration is present, you will be prompted to create one. Follow the on-screen instructions to create a Network Configuration.

QUICK RACE
Select Quick Race to search the Internet for any available games. No game preferences are taken into account. You will automatically join the first available game.

FIND GAMES
Find Games allows you to search for a specific game using the on-screen options. This search will find games that are either in the Lobby or in progress. You can join a game that is already in progress and wait in the Lobby until the other players return.

CREATE GAME

You can host your own game using the on-screen options. Once you have created a game, you will be taken to the lobby.

LOBBY

You will reach the Lobby after you have either created a game or just joined a game. Select Change Car to change the default car selection. The choice of cars will be dictated through the settings the host has chosen.

The Host can change the Game Type, Game Mode, Track Type, Track and Laps by selecting Build Event from the options.

The Lobby shows the names of all the players connected, which car they have selected and the car's upgrade level. Each player has to select Ready from the menu to show the host they are ready to start playing. When a player is ready, a tick will appear next to their name.

Once everyone is ready, it is up to the Host to start the race by selecting Start Race.

PARTY MODE

Select Party Mode to play the Rag Doll mini-games with 2-8 players. You only need one controller for this mode since players compete in turns.

Add the amount of players you want to compete. You will be asked to enter the name of Player 1 via the on-screen keyboard. Player 1 then gets to choose their car. Once selected, players 2-8 do the same until everyone has entered their name and chosen a car.

The rules for each event are the same as the Single Player game, only this time you are competing against other people!

SPLIT SCREEN

Select Split Screen to play a 2-player game. The Split Screen mode is a race against another human opponent on the same screen.

OPTIONS

GAME OPTIONS

Meters **KPH/MPH**
Changes the speedometer reading to either KPH or MPH

Show Race Map **ON/OFF**
Turns the mini-map either ON or OFF

Show Bonuses **ON/OFF**
Turns the bonus feedback text either ON or OFF

Show Tutorials **ON/OFF**
Turns the Rag Doll Games Tutorial videos either ON or OFF

SOUND OPTIONS

SFX Volume **0-100%**
Adjust the in-game SFX volume

Music Volume **0-100%**
Adjust the menu music volume

Channels **Dolby® Pro Logic II/Stereo/Mono**
Select your preferred sound output depending on your audio set-up

CONTROLLER OPTIONS

Controller Vibration **ON/OFF**
Turns the Controller Vibration function either ON or OFF

Layout Presets
Changes the button configuration to one of two presets

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